

Along public ROW, next to buildings	choose		5						
Between buildings and public ROW			0		0	x 1 =	0	0	
7. Substitution of vehicle parking with bike parking			2		0	x 1 =	0	2	
8. On-site, shared parking reduction for mixed use			5		0	x 1 =	0	5	
9. Off-site, shared parking agreement			2						0
10. Off-site, on-street parking			2						0
Pedestrian network									
11. Sidewalks along public ROW	choose 1 only		30						
> 12' sidewalk			20						
11' - 12' sidewalk			10						
9' - 10' sidewalk			0		0		x 1 =	0	0
< 8' sidewalk									
12. Sidewalk buffer			5		0		x 2 =	0	10
13. Streetscaping									
a. Sidewalk furniture			2		0	x 1 =	0		
b. Street trees in sidewalk buffer or on street edge of sidewalk			3		0	x 1 =	0		
c. Pedestrian-oriented lighting			2		0	x 1 =	0	7	
14. Internal sidewalks									
a. 5' sidewalks connect all on-site uses			5		0		x 2 =	0	
b. 5' sidewalks connect to adjacent parcels			5		0		x 2 =	0	20
15. Crosswalks across all internal streets			6		0		x 2 =	0	12
Cycling network									
16. Bicycle parking	choose 1		10				x 2 =	0	
Outdoor, uncovered			15				x 2 =	0	
Outdoor, covered			20		0		x 2 =	0	20
Indoor or bicycle lockers									
17. Dedication of minimum 10' width bikeway easement			10		0		x 2 =	0	20
Transit network									
18. Transit stop									
a. Dedication of easement for transit stop or bus bay			20						0
b. Amenities (shelter, bench, bike parking, trash can, transit info board)			20						0
19. Direct sidewalk connection to transit stop			10		0		x 2 =	0	20
Additional mitigation									

20. Off-site multimodal mitigation							
a. Construct off-site sidewalk, per 20 feet		1	Feet:				0
b. Contribute towards transit operations, per \$1,000		1	\$:				0
c. Provide funding for transit amenities (see 26b) off-site		10					0
d. Other staff-approved mitigation, per \$1,000		1	\$:				0
21. Travel demand management program		up to 10	Points:				0
22. Functional on-site open space		up to 10	Points:				0
23. Attainable Workforce housing		up to 20	Points:				0
Total points					A	B	C
Traffic impact adjustment (based on trip generation rate)	"B" Multiplier =	1.00			0	176	0
Adjusted B =						176	
Additional mitigation required						(Adjusted B - A - C) =	176
Incentive points earned						(Adjusted B x 1.1 - A - C) =	0